

Attachment "C"

DIDACTIC CONTENTS – *Subjects and Modules*

B – Basic Course

6 modules

- B1. History of theatre's scenography
- B2. History of contemporary theatre
- B3. Anthropology culture of theatre
- B4. Site, art and language
- B5. Cyberspace scenography, theory of interactivity
- B6. Immaterial scene. e-motion: new borders of large interactivity

U - Urban Scenography

5 modules

- U1. Urban Scenography
- U2. Landscape and territory structures: historic-morphologic analysis, urban ecology
- U3. Use and aesthetics of contemporary city
- U4. Politics and economics of cultural territory
- U5. Territory-laboratory: a case-study workshop within the city of Rome

T - Theatre Scenography

6 modules

- T1. Manual and digital drawing: methods and techniques
- T2. Modeling and prototyping
- T3. Stage design: methods, techniques and materials
- T4. Light design: history, theory and techniques
- T5. Theatre production: methods and processes of stage design
- T6. Stage design workshop

M - Multimedia and virtual Scenography

6 modules

- M1. Electronic-digital arts: instruments and methodology
- M2. Multimedia instruments and techniques for the stage
- M3. Digital image processing
- M4. Computer 3d graphic basics
- M5. Virtual and hybrid worlds scenography
- M6. Motion Capture technology